



Travel Team Development Guide and Player Expectations

Age Group	Playing Time	Skill Positions and Pitching	Player Commitment	Estimated Family Costs
7/8U	Distributed evenly among all players. Each player on roster will be given equal opportunity to play all infield and outfield positions except for the skill positions. Every player should sit out before a player sits for a second time. (Exceptions to these guidelines may exist during tournament elimination play.)	Game time allotted to pitching, catching, and 1 st base will be determined by the head coach based on player's ability with focus on safety. All interested players will be given opportunity in practices to improve skills to play these positions in game settings. Developing as many pitchers as possible is a priority.	<p>Spring – Friday evening practice and 1 or 2 weekend games starting in April. (Team may participate in Winter workouts.)</p> <p>All Stars – July – up to 2 practices per week and weekend tournaments through August 1st</p> <p>Fall – up to 2 midweek practices and 1 or 2 games per weekend in Sept & Oct.</p>	<p>Uniform - \$50 - \$100</p> <p>Fees (umpires, tournaments, etc) - \$100 - \$150 per season</p>
9U	Distributed evenly among all players. Each player on roster will be given equal opportunity to play infield and outfield positions. Every player should sit out once before a player sits out for a second time. (Exceptions to these guidelines may exist during tournament elimination play.)	Development of several pitchers per team is a priority. Coaches will adhere to Halfmoon Baseball's pitch count guidelines for all games. <i>(Unless Travel league or hosting tournament's rules are more stringent.)</i>	<p>Spring – Indoor workouts begin in late Jan. Outdoor practices (Friday evenings) & 1 or 2 games per weekend April – June.</p> <p>All Stars – July – up to 2 practices per week and 4 weekend tournaments through August 1st</p> <p>Fall – up to 2 midweek practices and 1 or 2 games per weekend in Sept & Oct.</p>	<p>Uniform - \$50 - \$100</p> <p>Fees (umpires, tournaments, etc) - \$100 - \$150 per season</p>
10U	Distributed evenly among all players. Each player on roster will be given the opportunity to play in the infield and outfield. However, players will begin to focus primarily on the positions best suited for their ability. (Exceptions to these guidelines may exist during tournament elimination play.)	Development of several pitchers per team is a priority. Coaches will adhere to Halfmoon Baseball's pitch count guidelines for all games. <i>(Unless Travel league or hosting tournament's rules are more stringent.)</i>	<p>Spring – Indoor workouts begin in late Jan. Outdoor practices (Friday evenings) & 1 or 2 games per weekend April – June.</p> <p>All Stars – July – up to 2 practices per week and 4 weekend tournaments through August 1st</p> <p>Fall – up to 2 midweek practices and 1 or 2 games per weekend in Sept & Oct.</p>	<p>Uniform - \$50 - \$100</p> <p>Fees (umpires, tournaments, etc) - \$100 - \$150 per season</p>



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12U	Allotted by ability, but with a focus on player development across the entire roster. Coach will make every attempt to distribute time evenly, but an emphasis is placed on developing each player's skills at the positions best suited for their ability. Playing time for some may be limited to two or three innings per game. Batting the entire lineup is encouraged but not mandated.	A focus on developing as many pitchers as possible still exists, but not all players on the roster will see playing time at all positions. Coaches will adhere to Halfmoon Baseball's pitch count guidelines for all games. <i>(Unless Travel league or hosting tournament's rules are more stringent.)</i>	<p>Spring – Workouts begin in Winter until team starts outdoor practices (2-3 per week) and plays in 2-4 games per weekend. The same team plays in area All Star tournaments and travels to at least one road tournament (Cooperstown) in late June.</p> <p>Fall – up to 2 midweek practices and 1 or 2 games per weekend in Sept & Oct.</p>	<p>Uniform - \$50 - \$100</p> <p>Fees (umpires, etc) - \$150 per season</p> <p>Tournaments – varies depending on schedule</p> <p>**Cooperstown team members must participate in fundraising efforts throughout year.</p>
14U	Allotted by ability. Coach will work toward developing players in positions which they project to play in H.S. Players who make the team, attend practices, work hard, and have the proper attitude will be given ample playing time. But playing time does not need to be split evenly.	Players will be utilized as the coach sees fit with the understanding that kids are still developing at this age group. The expectation is that when teams are selected, players chosen are picked to fill roles on that team. Coaches will determine the best use of every player based on their anticipated role. Pitchers will be used appropriately to give them needed rest while not running up pitch counts. Teams are expected to carry 2 catchers.	<p>Spring – Workouts begin in winter until team starts outdoor practices (2-3 per week) and plays in 2-4 games per weekend. The same team will stay together through the summer (end of July). Coach will establish an appropriate schedule of league and tournaments to fulfill the need of 3-4 games/week. Teams are expected to play in state and regional tournaments if they qualify.</p> <p>Fall – up to 2 midweek practices and 1 or 2 games per weekend in Sept & Oct.</p>	<p>Uniform - \$50 - \$100</p> <p>Fees (umpires, etc) - \$150 per season</p> <p>Tournaments – varies depending on schedule</p>

- Players are expected to be present for the majority (>~ 90%) of all scheduled practices and games. This requirement is especially important during the All Star season which runs through all of July. If other sports or vacations prevent a player from meeting that requirement, please refrain from taking a roster spot for that season.